



Nuendo 5.1.0 – bug fixes

The following issues have been fixed in version 5.1.0:

Area	Title
AAF	Some AAF from Avid referenced the wrong audio clips when imported to Nuendo
AAF	AAF which references other AAF (with embedded media) crashes on import
AAF	MediaBay crashes when scanning AAF files
AAF	Some AAF from Avid - some clips were put on the wrong tracks when imported in Nuendo
AAF	AAF originated by Final Cut Pro and converted by Automatic Duck couldn't be imported
AAF	AAF from Avid - some clips positions were wrong
Automation	Virgin Territory mode and panner bug fixed
Automation	Input Gain Automation did not work
Editing functions	VariAudio: Scissors Tool was not always accessible
Editing functions	Several potential crashes fixed
Editing functions	Tempo changes caused MIDI events to be copy / pasted to wrong positions
Editing functions	Zooming speed improved
Editing functions	Program sometimes hung when items were renamed
Editing functions	MIDI tracks were also affected when an audio tracks were disabled
Editing functions	Merge mono tracks to multi channel sometimes caused wrong results
Editing functions	Edit mode problem in sample editor fixed
Editing functions	Editing a large number of events simultaneously works more responsive now
Editing functions	Potential crash when adjusting VariAudio pitch/warp fixed
Editing functions	Crash when invalid MIDI data were received fixed
GUI	Midi Echo Plugin - numeric parameter values were not visible
Media Management	MediaBay various scanning improvements
Media Management	Track Presets did not work in projects accessing more than 2 GB RAM on 64 bit systems
Score Editor	Several potential crashes in Score Editor fixed
MIDI	Wrong MIDI Pan value was sent
Video	Video could not be positioned accurately
Video	Video playback stutter fixed
Video	ProRes 4444 coded videos were sometimes cropped
VST / Plugins / Audio Engine	Panning mono channels reacted slow on clicking
VST / Plugins / Audio Engine	Some VST2 32bits plugin not recognized under 64 bit version
VST / Plugins / Audio Engine	Direct Routing worked on one left channel only in certain configurations
System and Connectivity	Some USB 2 audio interfaces did not work on MacOS-X
System and Connectivity	MediaBay scanning prevented Autosave to be executed